

**HOMOSEXUALITY AS SEEN
IN *GRAND THEFT AUTO IV***

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Submitted in Partial Fulfillment of the Requirements for Gaining
The Bachelor Degree in English Literature



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A FINAL PROJECT STATEMENT

I testify that this thesis is absolutely my own work. I am completely responsible for the content of this thesis. Other writer's opinions or findings included in the thesis are quoted or cited in accordance with the ethical standards.

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ABSTRACT

Homosexuality as seen in *Grand Theft Auto IV*

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Grand Theft Auto IV is a form of RPG game created by Rockstar Games in 2008. *GTA IV* has two additional episodes, namely *GTA IV: The Lost and Damned* and *GTA IV : The Ballad of Gay Tony*. The analysis is focused on *GTA IV: The Ballad of Gay Tony*. This game tells about the life of Tony Prince who has debts taken from his business friends. Since then, Gay Tony asks Luis to do extra work provided by his business friends to redeem the debt. Problems come and go when he tried to redeem his debts and eventually Luis is able to resolve the issue at the end. To analyze Gay Tony, qualitative research method is used to find out how homosexuality is presented by Tony Prince and to reveal how Tony sees himself in being homosexual.

The analysis begins with Gay Tony's homosexual background. Further analysis is divided into several parts, that is conversation of text and visual effects that appear in the game. Conversation was divided into two parts, namely the influence to the other characters and conversations that related to homosexuality. In the visual, the author divides into two, namely the appearance of characters and loading screen image.

The writer concludes that the character is an openly homosexual. The character is not affected by the negative words of the people around him. Effect of design and appearance of the characters in the game are also related to the characteristics and habits.

Keywords: Games, Homosexual, Character

ABSTRAK

Homoseksualitas Seperti yang Terlihat dalam *Grand Theft Auto IV*

Oleh

Yuniarti

Grand Theft Auto IV merupakan game berbentuk RPG yang dibuat oleh Rockstar Games pada tahun 2008. *GTA IV* mempunyai 2 episode tambahan, yakni *GTA IV: The Lost and Damned* dan *GTA IV: The Ballad of Gay Tony*. Analisis dikhususkan pada *GTA IV: The Ballad of Gay Tony*. Permainan ini menceritakan tentang kehidupan Tony Prince yang memiliki hutang pada beberapa teman bisnisnya. Sejak saat itu, Gay Tony mengajak Luis untuk melakukan pekerjaan tambahan yang diberikan oleh teman bisnisnya untuk menebus hutang-hutang tersebut. Masalah dating silih berganti ketika ia berusaha menebus hutang-hutangnya hingga pada akhirnya Luis mampu menyelesaikan masalah tersebut di akhir cerita. Untuk menganalisis Gay Tony, metode penelitian kualitatif digunakan untuk menemukan bagaimana homoseksualitas digambarkan pada Gay Tony dan untuk mengungkap bagaimana Tony melihat dirinya sebagai homoseks.

Analisis diawali dengan riwayat homoseksual Gay Tony. Analisis selanjutnya dibagi menjadi beberapa bagian, yaitu analisis berdasarkan percakapan dari naskah dan efek visual yang ditampilkan dalam game tersebut. Bagian percakapan dibagi menjadi dua, yaitu pengaruh terhadap karakter lain dan percakapan yang terkait dengan homoseksual. Pada bagian visual, penulis membagi menjadi dua, yaitu penampilan karakter dan gambar yang ditampilkan dalam proses membuka game.

Penulis menyimpulkan bahwa karakter tersebut merupakan homoseksual terbuka. Karakter tersebut tidak terpengaruh oleh kata-kata negatif dari orang-orang di sekitarnya. Efek desain dan penampilan karakter dalam game juga disesuaikan dengan sifat dan kebiasaan karakter tersebut.

Kata kunci: Game, Homoseksual, Karakter

MOTTO

Life is colorless without new ideas followed with plans.

-Yuniarti-

Nothing is impossible, the word itself says 'I'm possible'!

-Audrey Hepburn-

DEDICATION

This graduating paper I dedicate specially to my mother, my father, my sister, and my big family...

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CHAPTER I

INTRODUCTION

1.1 Background of Study

Homosexuality is known as sexual interest of a person to the same gender.

“The word “homosexual” entered Euro-American discourse during the last third of the nineteenth century—its popularization preceding, as it happens, even that of the word “heterosexual”.” (<http://plato.stanford.edu/entries/homosexuality/>).

“According to Foucault, homosexuality appeared as one of the forms of sexuality when it was transposed from the practice of sodomy onto a kind of interior androgyny, a hermaphroditism of the soul. . . .” (Foucault 1978:43).

In this quotation, Foucault describes about the assumption of homosexuality before nineteenth century. In this time, homosexuality is believed to strongly relate with sodomy. Sexuality is forbidden to exist in conversation.

In nineteenth century, homosexuality becomes something more common in life. In this century, it is become an object that is studied. Life experience has role in the study.

Today, the modern life has created homosexuality into something usual to be known. It is because the effort of gay liberation movement in 1980s who struggle for their rights to be acceptable in public. This movement cause homosexual to be more

open to people. Identity recognition or as the term said “coming out of the closet” that is done by many homosexuals open widely the homosexual theme in the world of entertainment. There is rarely to find social gap between homosexual and heterosexual people. Beside entertainment world, homosexuality comes to literature works, such as movies, novels, poems, songs, and even games. Even the theme of homosexuality is no longer a taboo subject for movies, novels, and games. In the game, the writer finds that there are several games which bring the gay topic into games that are *Grand Theft Auto IV: the Ballad of Gay Tony*, *Sims 3 (Gay Marriage)*, *Mass Effect 2*, *Fallout: New Vegas*, *Queer Power*, and *Dragon Age: Origins*. (http://bloggingpedagogy.dwrl.utexas.edu/games_queer_studies)

GTA IV: the Ballad of Gay Tony is one of those games which interests the gamers. *Grand Theft Auto IV* was a game created by Rockstar Games in 2008. This game consists of three stories. Each of the stories is played by the characters that are related to other story episodes. *GTA IV* consists of *GTA IV* itself which has its own story, *GTA IV: the Lost and Damned*, and *GTA IV: the Ballad of Gay Tony*. *GTA IV: the Ballad of Gay Tony* is the second episode of two downloadable add-ons for *Grand Theft Auto IV*. The downloadable add-ons are released for Xbox 360 on October 29th 2009, while on playstation and PC are on April 13th 2010 in North America and Europe. (<http://www.gta4.net/ballad-of-gay-tony>).

GTA IV is categorized as role-playing game. It is said in technopedia website: “A role-playing game (RPG) is a genre of video game where the gamer controls a

fictional character (or characters) that undertakes a quest in an imaginary world” (<http://technopedia.com/definition/27052/role-playing-game-rpg>).

The genre of Role Playing Game are: Action/RPG is battle game that takes real time; Adventure/RPG is an action game which include weapons and collectible items that can be collected along the way; Online RPGs is game that provides multiplayer characters in a shared world with an endless story (<http://technopedia.com/definition/27052/role-playing-game-rpg>).

In GTA IV, the playable character gets the weapon along the episodes. The more playable character gets through the episodes, the more playable character can get better weapon. Therefore, GTA IV is Adventure RPG.

There are fifteen games in along Grand Theft Auto history. There are: Grand Theft Auto; *Grand Theft Auto: London, 1969*; *Grand Theft Auto: London, 1961*; *Grand Theft Auto II*, *Grand Theft Auto III*, *Grand Theft Auto: Vice City*; *Grand Theft Auto: San Andreas*; *Grand Theft Auto Advance*; *Grand Theft Auto: Liberty City Stories*; *Grand Theft Auto: Vice City Stories*; *Grand Theft Auto IV*; *Grand Theft Auto: The Lost and Damned*; *Grand Theft Auto: Chinatown Wars*; *Grand Theft Auto: The Ballad of Gay Tony*; and *Grand Theft Auto V*. *GTA IV: The Ballad of Gay Tony* is the first game of GTA series which includes homosexual as the main character of the game. The writer finds this game is different and interesting. This game, compared to the previous games, creates a strong homosexual atmosphere, considering the main character in this game is a homosexual. Therefore, the writer is interested to analyze this game based on the uniqueness of the *GTA* game that is

different than before. The uniqueness of *GTA: The Ballad of Gay Tony* is this game strengthens the homosexual story than other *GTA* games. The emergence of the main character as a homosexual interests the writer to analyze his characteristics further.

GTA IV: the Ballad of Gay Tony has series of story to follow in each mission, that it is comparable with another works such as novels and movies. Moreover, the story rarely can be found in other games; they mostly have the purpose that the player carries the day and rules the roost. *GTA IV: the Ballad of Gay Tony* brings valuable story that holds moral value in the end of the mission. Moreover, what interesting in this game is telling about the life of androgyny man which is combined with the life of his straight bodyguard that takes moments when the player has to shoot enemies by gun, find for money by being a bouncer, and punch each other. Besides that, it is found that in 29 November 2013, there are 1,662,239 people in Youtube who watched *GTA: The Ballad of Gay Tony – FINAL MISSION! Departure Time*. It means many people are interested to know more this game.

As the topic that has been taken is about homosexuality, the writer focuses on the homosexuality life that happens to the main character, Tony Prince as the owner of Maisonette 9. While the other main characters, Luis Lopez as the bodyguard that is a playable character in this episode, is the supporting character because he is the main influence of Tony Prince's life.

This game consists of 26 main missions and 6 extra missions that contain the whole story if it. Those main missions are *I Luv LC*, *Practice Swing*, *Chinese Takeout*, *Bang Bang*, *Blog This!...*, *Frosting on the Cake*, *Boulevard Baby*, *Sexy Time*, *High Dive*, *...Blog This!*, *Not So Fast*, *Ladies' Night*, *Momma's Boy*, *Corner Kids*, *Clocking Off*, *Kibbutz Number One*, *This Ain't Checkers*, *No. 3*, *Caught With Your Pants Down*, *For the Man who Has Everything*, *Going Deep*, *Dropping In*, *In the Crosshairs*, *Ladies Half Price*, *Party's Over*, and *Departure Time*. The missions in the other stories of the game will be included because the story has relation with Gay Tony. The mission is *Diamonds in the Rough* in *GTA IV: the Lost and Damned* as the overcross mission of *Frosting on the Cake*.

As Gay Tony lived in modern time, it can be seen that people are courageously show their identity. The courage to come out of the closet as the term for admitting the identity to the public makes people become more easily to aware it. Identity can be made by the way of thought, social influence, and faith which make certain lifestyle to the people.

In line with this phenomenon, in Surah Al Hujurat verse 13 in the Holy Quran states:

يٰۤاَيُّهَا النَّاسُ اِنَّا خَلَقْنَاكُمْ مِّنْ ذَكَرٍ وَّاُنْثَىٰ وَجَعَلْنَاكُمْ شُعُوْبًا وَّقَبَاۤئِلَ
لِتَعَارَفُوْا اِنَّ اَكْرَمَكُمْ عِنْدَ اللّٰهِ اَتْقٰىكُمْ اِنَّ اللّٰهَ عَلِيْمٌ خَبِيْرٌ ﴿١٣﴾

It means: “O mankind, indeed We have created you from male and female and made you peoples and tribes that you may know one another. Indeed, the most noble of you in the sight of Allah is the most righteous of you. Indeed, Allah is Knowing and Acquainted.” (<http://quran.com/49>).

Therefore, God creates human in diversity. The diversity can be in the right way and in the wrong way, depends on people’s choice. But, it doesn’t mean that this surah supports the homosexuality. Sedgwick in her book titled *Epistemology of the Closet* said that: “...the sister or brother, the best friend, the classmate, the parent, the child, the lover, the ex-: our families, loves, and enmities alike, not to mention the strange relations of our work, play, and activism, prove that even people who share our most of our own positionings along these crude axes may still be different enough from us, and from each other, to seem like all but different species” (Sedgwick 1991:22).

The writer focuses on the depiction of homosexuality that only happens towards men. It leads to what is called by sexual orientation. Sexual orientation is the trait that predisposes us to experience sexual attraction to people of the same sex as ourselves (homosexual, gay, lesbian), to persons of the other sex (heterosexual or straight), or to both sexes (bisexual) (LeVay, 2011:1). Someone change his/her sexual status by some reasons. Those reasons can be found by action and conversation. Moreover, the reason of choosing a particular sexual status comes to people who admit themselves to be homosexual. Homosexual is not something usual but it is

common in this modern era. The writer intends to find out the homosexuality that presented in a work.

1.2 Problem Statements

Based on the background above, the writer intends to discuss the two following questions:

1.2.1 How is the homosexuality presented through the character of Tony Prince?

1.2.2 How does Tony see himself as a homosexual?

1.3 Objectives of Study

The objectives of the research are:

1.3.1 to find out how homosexuality is presented by Tony Prince,

1.3.2 to reveal how Tony sees himself for being a homosexual.

1.4 Significances of Study

The significances of this research are described theoretically and practically.

The theoretical significances are:

1. Theoretically, this research is hoped for the readers to understand the homosexuality of the main character.

2. This research is hoped to inform people about the character's feeling about homosexuality.
3. For the students, this paper hopefully can give the knowledge about homosexuality reflected in the story of video games. Most of video games have the story to follow to finish the missions. It means that the story has intrinsic value to be analyzed.
4. It hopefully can give the knowledge about metropolitan life in the big city since the setting of place of the city is in Liberty City (it is the parody of New York City).

The practical significances are:

1. For the writers, hopefully this research can build the desire to do more research related to the story of the games and homosexuality.
2. For the lecturers, this paper gives reference about homosexuality in the story of video game.
3. this paper can encourage the homosexuals to be strong while facing public. Furthermore, Homosexuality that is supposed to be something to judge negatively and avoided before knowing the reason behind it. They need to be supported to not give up in life.

1.5 Literature Review

There is one research paper related to GTA IV. This article is published by Popular Culture Association in the South in www.pcasacas.org. The journal is titled "Social Strain in Rockstar Games' *Grand Theft Auto IV*" by Patrick Osborne. The writer of this journal writes about violence and antisocial that is posed by Niko Bellic as the playable character and GTA IV plot itself. In this article, the writer intends to explore the lifestyle in Liberty City that is customized by game developer. Therefore, the writer relates this lifestyle into the reality and reinterprets violence in the game using in popular culture field. This article is published in fall 2011.

1.6 Theoretical Approach

This paper uses some theories to analyze the data to answer the problem statements. Moreover, the answer is related with the theory to clear the definition. They consist of character and characterization and queer theory.

1.6.2 Queer Theory

This paper is analyzed by queer theory as this theory discusses about the orientation of being gay, lesbian, and bisexual.

“Hans Bertens has summed up well the relation of queer theory to the literary analysis: Queer theory’s contribution to literary and cultural studies lies in its emphasis on sexuality as a fourth category of analysis – next to race,

gender and class – and in its insistence that sexuality and gender can not very well be separated” (Carter 2006:128).

Foucault’s queer theory is used to analyze this paper. “A vital feature of Foucault’s argument is that sexuality is not a natural feature or the fact of human’s life but a constructed category of experience which has historical, social and cultural, rather than biological, origins” (Spargo 1999:12). The past, social, and cultural of someone influence of forming one's sexual orientation as homosexual, while the biological side of someone is not an impulse or influence on the homosexual side. This thought has the connection with the game that is analyzed in the setting of Liberty City. Thus, this theory is linked with the data that is analyzed in the chapter III.

Also, the writer uses theory from Epistemology of the Closet written by Eve Kosofsky Sedgwick. In this book, Sedgwick explain about closeted homosexual in 20th century. Closeted homosexual definition is used by the writer to describe more about gay character that hides his identity in the game.

1.6.2 Film Theory

“Cinema’s dynamism, its capacity to arrange and rearrange time and motion, thus reveals its dimensions that are deeply social, historical, industrial, technological, philosophical, political, aesthetic, psychological, personal, and so forth” (Villarejo 2007:9). The writer uses this theory for the setting effects and properties that is shown in the game. Like a film, a game developer determines colors, settings, and

properties that are related with the theme. The settings are to construct elements; the properties are to create a mood, explain more about the setting idea, or to explain more about the detail (Villarejo 2007:30). Therefore, the writer analyzes the visual effect that shows the characteristic of the characters in the game.

1.7 Method of Research

1.7.1 Type of Research

The writer uses qualitative method. Qualitative method is a method of analyzing data by interpreting the referential sources. According to Denzin and Lincoln, “qualitative research involves collecting information about personal experiences, introspection, life story, interviews, observations, historical, interactions and visual text which are significant moments and meaningful in people’s lives” (1984:105). In this paper, the writer collects the supporting data by finding the reference in websites.

1.7.2 Data Sources

The data is classified into two that are the primary data and the secondary data. The primary data is the video game entitled *GTA IV: the Ballad of Gay Tony*. The secondary data is the data which supports the primary data. The secondary data for this research is the script of *GTA IV: the Ballad of Gay Tony* and other story episodes of GTA IV.

1.7.3 Data Collection Technique

In order to collect the data, the writer uses one technique that is documentation. Script is used to clear some conversation while the game is in story scene. Beside that, the writer uses the video that has been made by another player named *GTA Series Videos* and *Willzyyy* in Youtube who had done finishing the story missions in order to replay and to explore more about the important story mission related to the main character. The video is made like a movie so it runs without playing the game.

Whereas the documentation in this research means that the writer finds the data from the website to find more information related to the main character that is not showed in the video game and to explore the setting of place compared with US map. Besides, the website is used to find the script of the story in the video game. Moreover, the extrinsic data includes the review that is summarized.

1. The writer collects the information by watching and playing *GTA IV: The Ballad of Gay Tony* missions to find out the intrinsic elements. Some parts of the intrinsic element, including setting and social situation of the game is explored by visiting the building related to Tony Prince's life and talking to his friends by using Luiz Lopez character as the player of this game. Moreover, the writer collects another information by playing some *GTA IV* missions in order to gain additional way to collect additional information that cannot be found in *GTA IV: The Ballad of Gay Tony*.

2. For the detail of the story, the writer uses some videos that are found in the internet that have been recorded by the gamers. The script is used to clear out the dialogue that cannot be understood in the video game. Thus, the intrinsic elements are analyzed to answer the problem statements that are stated before. The homosexuality parts of the character are focused since this paper has the purpose on it.
3. The writer collects the information by reading the *GTA IV: The Ballad of Gay Tony* script.
4. The writer then analyzes the information data.

1.7.4 Data Analysis Technique

The writer uses objective approach. The writer uses the data based on the story of video game entitled *GTA IV: the Ballad of Gay Tony*. Moreover, the data are described theoretically by Foucault's queer theory. In addition, the writer divides the analysis into some parts.

1. The collected data is divided into some parts.
2. The data in each part is described using the Foucault theory and other supporting theories.
3. The additional data is inserted based on their parts.

4. Analyzing the data that relates to Islamic value and explain it in the end of the analysis.
5. Drawing conclusion.

After drawing up the intrinsic elements, the writer focuses on finding the information of the characters related to Gay Tony. Finding the information about Gay Tony and other characters are done by reading the script and playing the game. After finding the information, those they are linked by the queer theories which suitable with the questions written in problem statements. From the answers, the writer concludes the result.

1.8 Paper Organization

This paper consists of four chapters. In the chapter I, the writer describes about the background of study. The background of study consists of introduction, scope of study, problem statements, objectives of study, significance of study, literature review, theoretical approach, method of research, and paper organization. In chapter II, the writer explains about the intrinsic elements of the game. In chapter III, the writer explains the analysis of the data. Then, the last chapter is conclusion of the research.

CHAPTER IV

CONCLUSION AND SUGGESTION

4.1 Conclusion

Based on the analysis in the Chapter III, the writer can conclude that homosexual life in the Liberty City is not bound of rules. Homosexual characters can show their sexual attraction freely. The characters are mostly used “fag” to mention homosexual person. It is because the characters are mostly talked harshly to each other.

Tony changed his sexual status in 1985. It means that Tony was finally confess himself proudly as a homosexual. People in the Liberty City recognize him as “Gay Tony”. Gay Tony own two nightclub: Maisonette 9 as gay club and Hercules as straight club. Some causes of his homosexual behavior influence his worker. Troy, a door guard of Maisonette 9, decided to move to Hercules since people mocked him by working in gay club. Besides that, Luis also got mocked by his friends and investors since he works with a homosexual person.

This analysis is divided into three parts that are telling, showing, and Tony’s respond. In “telling”, the writer analyzes this character by the conversations. “Showing” in this part means the behavior, appearance, and loading screen depiction

of Gay Tony in this game. Tony's respond mean about how Tony gives respond the opinion of people around.

1st Problem statement

Homosexual is not something odd to talk in the conversation by the characters. Tony is an openly homosexual. Tony's queer behavior is not seen often. His attitude is manly. He also speak normally; sometimes Tony show his queer voice in some missions. Probably people recognize his queer from the pink glasses that he wears mostly in the missions. Tony does not show his identity in appearance but he act as his identity as it is namely gender intransitivity. Tony gave two kind of respond: continue it as a joke and keep silent. Those responds are to point out that Tony does not care about what people said about his homosexuality.

2nd Problem statement

It can be concluded that Tony assumes that homosexual is as equal as straight. Tony does not put the negative words as part of his problems. Tony clearly accept what people said negatively to him. Characters in GTA IV see a homosexual person as something they do not want to be or to be close with. Most of GTA IV are mostly want to be seen as masculine person by pointing out sexual status and activities they do in some conversations. But, for Tony, being homosexual is just as the same as straight. It is not something to shame because it is just as equal as straight person. Tony can talks freely about his feeling; nothing hideous from him.

4.2 Suggestion

Since this game is titled *GTA IV: The Ballad of Gay Tony*, this game consists of homosexuality. The homosexuality can be seen from the characters and conversation that can be found in many parts. The combination of homosexual and straight characters as indicated by the number of parts of scene that shows homosexuality makes a further research of sexual orientation differences is needed.

This story of the game that is visualized leads the writer to believe that this game promotes homosexuality. The visualization of homosexual life that includes conversation and action may influence gamers in viewing homosexuality as a common thought. It can influence their way of thinking. Moreover, even *GTA* games is rated as mature 17+, this game are still mostly played by children and teenagers. Yet this promotion needs to be researched.

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APPENDIX I
CONVERSATION IN GTA IV: THE BALLAD OF GAY TONY

Number	Classification	Dialogue
1	Gay Tony's Life Bakground: Setting	<p>Talks to Luis Tony: I have no f**king clue. Err, dukes? I ran away from there as a kid and I swore blind I'd never go back, apart from to catch a plane." (GTA IV: Departure Time mission scene; 00:02:42 - 00:02:48)</p>
2	Gay Tony's Life Bakground: Sexual Identity	<p>Talks to Luis Tony: "Oh we're getting rich here – look at this place – so many rich, happy queens spending their hard-earned money, huh? Man, what went wrong? In my day, gay guys used to be lonely, needy, and lost. Now they're all relationships, learning how to cook. Man, therapy has got a lot to answer for, huh? Where's all the self-loathing gone, huh?" (GTA IV: Not So Fast mission scene; 00:01:31-00:01:57)</p>
3	The Influence of Gay Tony's Homosexual Status	<p>Talks to Luis Gracie: "Having a p**sy is your type, Lou. Tell me what's wrong with me?" (GTA IV: Blog This!... mission scene; 00:02:04-00:02:08)</p> <p>Talks to Luis Troy: "About me working here, man. I can't do it no more. I ain't queer and it's doing my head in." (GTA IV: Blog This!... mission scene; 00:00:13-00:00:17)</p> <p>Mando: "I don't have a choice, man. My right hand man got a single digit IQ. Hey, H, come over here, man. Of course, I could do what you did. Run the f**k away. Go f**k a man, or some shit." Luis: "Yo, I ain't fucking no man, bro. okay? I'm working the best clubs in the city. I ain't going no where. I'm ten minutes away on the train. Ten fucking minutes." (GTA IV: Corner Kids mission scene; 00:00:44-00:01:04)</p> <p>Luis: "You want a job, bro? I'll get you a job, man, you know that."</p>

		<p>Mando: “Yeah, yeah, for sure, man. I want a job s**king some aging playboy’s c*ck. I want that job real bad. Sign me the fuck up.”</p> <p>Luis: “You’re such a d**k, bro.” (<i>GTA IV: Corner Kids mission scene;00:01:18-00:01:29</i>)</p> <p>Luis: “F**k, bro. Okay. Okay. Only ‘cause I love you guys. You should know that.”</p> <p>Rique: “Shit, Mando. You right.”</p> <p>Mando: “What?”</p> <p>Rique: “The big queen really has groomed this fool. He gay, gay, gay, gay, gay.”</p> <p>Luis: “F**k you, bro.” (<i>GTA IV: Corner Kids mission scene; 00:05:42-00:05:58</i>)</p> <p>Luis: “Hit me with it then.”</p> <p>Rique: “Hit you with what? I ain’t d**kslapping you, homo.” (<i>GTA IV: Corner Kids mission scene; 00:03:38-00:03:43</i>)</p> <p>Luis: “I’m hoping you mean you got some boxes to move, something like that? That’s about as intense as I’m willing to get for you.”</p> <p>Mori: “Wow, it’s incredible – he looks like a man, but he talks like a p**sy.” (<i>GTA IV: Kibbutz Number One mission scene;00:03:25-00:03:35</i>)</p> <p>Luis: “How’s that business of yours? I been looking in them financial papers and I ain’t been seeing your face. Maybe they couldn’t get a seat up high enough to bring your head into shot.”</p> <p>Mori: “You know, I’m sensing a little tension here, Lou. You should let it out. I don’t know, beat off more or something. Chill the f**k out. Being around all those gay dudes all day must get confusing, I understand.” (<i>GTA IV: This Ain’t Checkers mission scene; 00:01:19-00:01:42</i>)</p> <p>Bulgarin: “The faggot is your boss?”</p> <p>Luis: “Sure.”</p> <p>Bulgarin: “Must make for funny times at bonus time...”</p> <p>Luis: “Hysterical. Hysterical.” (<i>GTA IV: Boulevard Baby mission scene;00:02:24-00:02:30</i>)</p> <p>Talks to Luis</p> <p>Santo: “Listen, you b**ched out of a promising</p>
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		career to run around with rich fag. Don't get too proud now." (<i>GTA IV: Momma's Boy mission scene;00:02:48-00:02:55</i>)
4	Gay Tony's Sexual Identity: Telling	<p>Talks to Luis Tony: "You been reading my Lovemeet profile? "Lonely old has-been seeks crazy coke head with bulging orange biceps..." (<i>GTA IV: Practice Swing mission scene; 00:02:44-00:02:50</i>)</p> <p>Talks to Luis Tony: "Thank you partner. You should know that Evan's walked out on me. We're over." (<i>GTA IV: Bang Bang mission scene;00:09:56-00:09:59</i>)</p> <p>Luis: "Yo, E, I thought you and Tony was split up. I was looking forward to him upgrading. You know, to a newer, less annoying model." Evan: "What's this? Why is the driver talking to me? Hello! I don't speak to the help." Luis: "Seriously, bro, you guys back on?" Evan: "On, off, off, on. What can I say, that pathetic sack of sh*t needs me, and I need amusement. Life is so dull." Luis: "I think you got things the wrong way around there, bro. you the guy who keeps him at night and feeds him pills so he's catatonic all day long. He don't need that sh*t. I, on the other hand, am the fucking idiot who keeps him alive and out of jail." Evan: "Oh, Lou, Lou. You are such a downer. (<i>GTA IV: Frosting on the Cake mission scene; 00:02:42-00:04:01</i>)</p> <p>Tony: "TanMan89 bleeted less than ten minutes ago." Luis: "I can't believe it, man. What's it say?" Tony: "Cornered by bikerz. Eugh. Eugh. Eugh. 2 young 2 die." They f**king got him!" (<i>GTA IV: Frosting on the Cake mission scene; 00:09:53-00:10:00</i>)</p> <p>Tony: "I know where you are coming from. The shit I got into after my night of indiscretion with Roy Zito. Whoa! Trying to claim I spiked his drink." Gracie: "Roy Z's a homo?"</p>

		<p>Tony: “He ain’t a very good one.” (<i>GTA IV: Blog This!... mission scene; 00:02:24-00:02:34</i>)</p> <p>Luis: “She should have got suspicious the second anyone expressed interest in that thing. Actually, wait, I can see you driving a pink car, T.”</p> <p>Tony: “Why? Because people call me Gay Tony? In that case, you’d probably think I’ve got massive sculptures of c*cks in my apartment as well. Gay guys love that shit, you cliché-loving moron.”</p> <p>Luis: “There was that one marble thing you bought.”</p> <p>Tony: “That was art!”</p> <p>Luis: “Yeah. Giant, veiney, p**is-shaped art. At least you made profit on it. Those were the days.” (<i>GTA IV: Ladies Night mission scene; 00:08:51-00:09:20</i>)</p>
5	Gay Tony’s Sexual Identity: Showing	<p>Talks to Luis, Armando, and Henrique</p> <p>Tony: “Bye-bye, gentlemen.” (<i>GTA IV: I Luv L.C. mission scene;00:10:09-00:10:09</i>)</p> <p>Luis: “I’ll drop you guys off, but then I got to handle this.”</p> <p>Tony: “What would I do without him, huh?”</p> <p>Gracie: “Awww.” (<i>GTA IV: Blog This!... mission scene;00:04:07-00:04:08</i>)</p> <p>Evan: “Tony, they’re gorgeous.”</p> <p>Tony: “Just like you.” (<i>GTA IV: Frosting on the Cake mission scene;00:05:31-00:05:32</i>)</p>
6	Gay Tony’s Sexual Identity: Gay Tony’s Responds	<p>Tony: “Did you speak to Troy?”</p> <p>Luis: “Yeah, he said he loves you, but he can’t handle working the door of a gay club anymore. Says people are laughing at him.”</p> <p>Tony: “Who’s laughing at him?”</p> <p>Luis: “I don’t know – I think the little people stuck in his head, the ones stuck in 1955?”</p> <p>Tony: “I love those people...” (<i>GTA IV: I Luv L.C. mission scene;00:04:33-00:04:45</i>)</p> <p>Gracie: “Oh! Look at this b**ch behind the wheel! Tony, your extreme queeniness is starting to rub off of the employees.”</p> <p>Luis: “Look, cono, Tone, what are we doing out at Gracie’s house?”</p> <p>Tony: “We’re paying a visit.” (<i>GTA IV: Blog</i></p>

		<i>This!... mission scene; 00:02:41-00:02:51)</i>
		Luis: “I never thought seeing you would make things feel more heterosexual.”
		Tony: “I’m going to pretend I didn’t hear that, sweetheart.”
		Luis: “Yeah, it’s probably best.” (<i>GTA IV: Ladies Half Price mission scene; 00:01:58-00:02:05</i>)



APPENDIX II
CURRICULUM VITAE



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