

**MENTAL AND PHYSICAL STATE OF THOR AS BINARY
OPPOSITION IN *THOR* MOVIE**

A GRADUATING PAPER

Submitted in Partial Fulfilment of the Requirement for Gaining the Bachelor

Degree in English Literature



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I certify that this thesis is definitely my own work. I am completely responsible for the content of this thesis. Other writer's opinions or findings included in the thesis are quoted or cited in accordance with ethical standards.

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Saya menyatakan bahwa skripsi tersebut sudah dapat diajukan pada sidang Munaqosyah untuk memenuhi sebagian syarat memperoleh gelar Sarjana Sastra Inggris.

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MENTAL AND PHYSICAL STATE OF THOR AS BINARY OPPOSITION IN *THOR* MOVIE

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ABSTRACT

Aside from being entertainment that is full of meaning, movies convert drama texts through audio-visual or cinematography which has structures such as language. In addition, the film has also become a part of the human physical and psychological experiences to be a human stimulus in expressions, both verbal and kinesthetic. One of them is *Thor* movie (2011). *Thor* movie telling about Thor experiences life in two universes: God Universe and Human Universe. And the problem shows that Thor's mental and physical state is contrasted and compared to the villains in every universe. So this research addressed in showing the importance of mental and physical state of a hero. This research is purposed to find and describe the opposite mental and physical state of Thor and villains in each universe. Then *Thor* movie is important to be analysed because it emphasizes the mental concept of a hero. *Thor* movie also shows the God concept and human concept. This research is a qualitative study which applies the binary opposition of structuralism theory from Levi Strauss and film theory from Villarejo. This study concluded that Thor and Villains showed binary opposition in their own mental and physical characters, whether when living in the God universe or human universe. The difference in character showed that there was the main binary opposition which intended to be shown, that were natural x cultural. Thor's mental state that occurs in the human universe was affected by the culture of human universe, where Thor was exiled from the God universe. In the other hand, the physical state occurred in the God universe was because of his nature as God which was created to be the hero in *Thor* movie.

Keywords: Binary Opposition, Thor, Structuralism

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By: Dwi Yanti

ABSTRAK

Selain sebagai hiburan yang sarat akan makna, film mengkonversi teks drama melalui audio-visual atau sinematografi yang memiliki struktur seperti halnya bahasa. Di samping itu, film juga telah menjadi bagian dari pengalaman mental dan fisik seorang aktor untuk menjadi stimulus manusia dalam berekspresi. Salah satunya adalah film *Thor* (2011). Dalam film *Thor*, Thor mengalami kehidupan di dua dunia yang berlawanan: Dunia Dewa dan Dunia Manusia. Dan masalahnya adalah kondisi mental dan fisik Thor dikontraskan dan dibandingkan dengan musuhnya di setiap dunia. Karena itu, tujuan dari penelitian ini adalah menemukan dan mendeskripsikan perbedaan kondisi mental dan fisik yang terbentuk dari Thor dan musuhnya di setiap dunia yang dia lalui. Film *Thor* penting diteliti karena film ini mementingkan konsep mental seorang pahlawan. Film *Thor* juga memperlihatkan konsep *Dewa* dan konsep *manusia*. Penelitian ini akan bermanfaat dalam menunjukkan pentingnya kondisi mental dibandingkan kondisi fisik seorang pahlawan. Penelitian ini merupakan penelitian kualitatif yang menerapkan teori strukturalisme oposisi biner dari Levi Strauss dan teori film Villarejo. Penelitian ini berkesimpulan bahwa Thor dan musuhnya menunjukkan oposisi biner dalam hal mental dan fisik mereka masing-masing, baik ketika hidup di Dunia Dewa maupun Dunia Manusia. Perbedaan karakter itu menunjukkan bahwa ada oposisi biner utama yang ingin ditunjukkan, yakni budaya x alam. Kondisi mental Thor yang terjadi di dunia manusia dipengaruhi oleh budaya dunia manusia di mana tempat Thor diasingkan dari dunia Dewa. Di sisi lain kondisi fisik yang terjadi di dunia Dewa terjadi karena sifat alaminya sebagai Dewa yang diciptakan untuk menjadi pahlawan di film *Thor*.

Kata Kunci: *Oposisi Biner, Thor, Strukturalisme*

MOTTO

*Be Grateful for whatever God given to you, then
You will enjoy your life.*



DEDICATION

This graduating paper is dedicated to:

Almamater

English Literature Department

Faculty of Adab and Cultural Sciences

State Islamic University Sunan Kalijaga Yogyakarta



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DWI YANTI



TABLE OF CONTENT

TITLE	i
FINAL PROJECT STATEMENT	ii
APPROVAL	iii
NOTA DINAS	iv
ABSTRACT	v
MOTTO	vii
DEDICATION	viii
ACKNOWLEDGEMENT	ix
TABLE OF CONTENTS	xi
LIST OF TABLES	xiii
LIST OF FIGURES	xiv
CHAPTER I: INTRODUCTION	1
1.1 Background of Study	1
1.2 Problem Statements	7
1.3 Objectives of Study	7
1.4 Significance of Study	8
1.5 Literature Reviews	8
1.6 Theoretical Approach	11
1.7 Methods of Research	15
1.7.1 Type of Research	15
1.7.2 Data Sources	15
1.7.3 Data Collection Technique	16
1.7.4 Data Analysis Technique	16
1.8 Paper Organization	17
CHAPTER II: INTRINSIC ELEMENTS	18
2.1 Theme and Motif	18
2.2 Movie Summary	18
2.3 Plot	22
2.4 Character and Characterization	26
2.5 Setting	41
2.5.1 Setting of Place	42
2.5.2 Setting of Time	45
CHAPTER III: ANALYSIS	48
3.1 Mental State as Binary Opposition	49
3.1.1 Honest Vs Deceitful	50
3.1.2 Logical Vs Emotional	55
3.1.3 Care Vs Flawed	58
3.2 Physical State as Binary Opposition	63
3.2.1 Strong Vs Weak	63
3.2.2 Good Looking Vs Ugly	66
3.2.3 Young Vs Old	68

3.2.4 Light Vs Dark.....	69
3.2.5 Small Vs Big	71
CHAPTER IV CONCLUSION AND SUGGESTION	74
4.1 Conclusion	74
4.2 Suggestion	76
REFERENCES	78
CURRICULUM VITAE	80



LIST OF TABLES

1. Table 1. Diagram Plot of <i>Thor</i> movie	23
2. Table 2. Binary Opposition in <i>Thor</i> movies	74



LIST OF FIGURES

1. Figure 1. Thor Odinson as human	28
2. Figure 2. Thor Odinson as God	28
3. Figure 3. King Odin	29
4. Figure 4. King Odin worry giving the crown to his son, Thor	30
5. Figure 5. Loki	31
6. Figure 6. Loki's power	32
7. Figure 7. Agent Coulson	32
8. Figure 8. Jane Foster	33
9. Figure 9. Sif	34
10. Figure 10. Volstag	35
11. Figure 11. Hogun	36
12. Figure 12. Fandral	37
13. Figure 13. Heimdal	38
14. Figure 14. King Laufey	39
15. Figure 15. Darcy	40
16. Figure 16. Dr. Erik Selfig	41
17. Figure 17. Asgard	43
18. Figure 18. Jotunheim	43
19. Figure 19. Earth in night	44
20. Figure 20. Earth in day	45
21. Figure 21. Night	46
22. Figure 22. Day	46
23. Figure 23. Gloomy	47
24. Figure 24. Thor telling the truth to Dr. Erik	50
25. Figure 25. Thor telling the truth to Loki	51
26. Figure 26. Thor fulfils his promise to Jane	52
27. Figure 27. Coulson deceiving Dr. Erik	53
28. Figure 28. Agent Coulson deceitful with Jane	54
29. Figure 29. Thor ask his friends to save themselves	55
30. Figure 30. Thor need horse	56

31. Figure 31. Coulson pity to Thor.....	57
32. Figure 32. Thor care to Jane.....	58
33. Figure 33. Thor take care to Dr. Erik Selvig.....	59
34. Figure 34. Agent Coulson see Mjolnir satellite	59
35. Figure 35. Agent Coulson crushed Mjolnir satellite into the barrack	60
36. Figure 36. Coulson not feeling interesting for Jane’s effort	61
37. Figure 37. Thor summons the lighting by Mjolnir.....	64
38. Figure 38. The power of Mjolnir is like boomerang	65
39. Figure 39. Thor easily makes Jotuns fall	65
40. Figure 40. Thor’s good looking	66
41. Figure 41. Jotun physical state is ugly	67
42. Figure 42. Thor is light	69
43. Figure 43. Jotun is dark.....	70
44. Figure 44. Thor is smaller than Jotun.....	71
45. Figure 45. The Jotun’s pet	72



CHAPTER I

INTRODUCTION

1.1 Background of Study

Literature is the expression of what is being watched by people in daily life, what is contemplated and felt about interesting things of life. Wellek and Warren say that literature is a social institution, using as its medium language, a social creation. But furthermore, literature 'represents life'; and 'life' is, in large measure, a social reality, even though the natural world and the inner or subjective world of the individual has also been objects of literary imitation (Rene and Wellek, 1956: 94). Life in literature is seen as the representation of real life. By the creative process, the author or creator cannot be separated from his society in his process of making literature. It can be said that reading the literary works means reading life.

One of the new forms of literary works is a movie. A movie is a technology of continuously moving images and a process of perception on the part of human spectator which prepared him or her to receive this continuity as motion itself (Villarejo, 2007:4). Then, a movie delivers the text of the story through audio-visual or cinematography. Also, a movie has entertainment factors. The events, performances or activities in a movie provide amusement and enjoyment. Beside it, movie is structured like a language. Villarejo (2007:24) stated that a movie composed of fundamental units, called shots, films relies upon edits to join shots together into larger strings called sequences (a series of shots united in time and space), just as words become sentences. So, this research chooses a movie as an

object, because a movie has an entertainment factors, the story through audio-visual or cinematography, also the story of a movie is structured like a language.

Nowadays, there are some genres of movies. One of them is action. An action movie is a movie genre, where action sequences, such as fighting, stunts, car chases or explosions, take precedence over elements like setting or complex plotting. Action movies typically involve individual efforts on the part of the hero, in contrast to war movies. This genre is closely linked with the thriller and adventure film genres (www.filmbug.com). Jennifer M. Bean (2004:17) in her articles *Trauma Thrills* published in *Action and Adventure Cinema* (2004) noted that the most notable characteristic of the action movie is its dynamic tempo. The dynamic tempo of movies means that the tempo of movies characterized by constant change, activity, or progress. Sometimes slow and sometimes fast. An action movie also articulates and accelerates the breath-taking pace of the stunting human body. Then an action movie 'speaks' through visual spectacle, that spectacle, in fact, takes precedence over narrative meaning.

Action movie also has subgenres such as action comedy, action adventure, thriller, sci-fi, martial arts, and superhero action movie. Superhero movie focuses on the actions of one or more superheroes. Superhero movie usually has some elements of science fiction and fantasy. Beside it, superhero movie is dedicated to protect the public and possesses superhuman abilities. Erlewine described that superhero movie also focuses on the origin of the special powers for example fighting against the villains or super villains and the orientation of superhero movie is the action of particular characters. Some examples of Superhero movies are the

Marvel Cinematic Universe movies like *Iron Man*, *Spider-Man Homecoming*, *The Avengers*, *Thor*, *Captain America: The First Avenger*, *The Incredible Hulk*, or *Dr. Strange*. (Erlewine, allmovie.com).

Moreover, the typical of action superhero movie is in the actor or character's behaviours. The behaviour of characters in action movies showed not only in the character's action sequences (fighting, explosions, etc.), but also in the character's mental and physical state. Mental and physical state from the movie is being a human stimulus in expression, both verbal and kinesthetic. In verbal expression, the audiences will affect by the actor in how they see and hear something. In kinesthetic expression, the audience will be affected by the actor in how they do something like how the actor eat, smile and walk. Hence, movie as part of literature reads life in the way of reading the mental and physical experience of the character.

One of the famous action superhero movies is *Thor* (2011). *Thor* movie was released in the USA on 6 May 2011 and directed by Kenneth Branagh. Base on IMDB (Internet Movie Database), *Thor* movie has got some awards: *Thor* movie won 4 times: Empire awards, ASCAP awards, Taurus award, and Saturn Awards. Beside it, *Thor* movie also has 30 nominations such as *MTV Movie Awards* in hero category as the best hero and *People's Choice Awards* as favourite hero's movies. (IMDB.com)

Thor movie tells about Thor's journeys for becoming a hero. Those journeys are not easy to pass. Thor is the powerful character, but his power makes him arrogant. For his arrogance, he cast out from Asgard to live among humans in Midgard (Earth) by his father who is also the King of Asgard. The unique thing is

that Thor in Midgard is worshiped as God by some cultures or religions. But, in *Thor* movie, none of human worships him. It is because Thor is portrayed as human as usual. So, that cast out in Midgard shows that Thor is a live in two universes: God's universe and Human's universe.

The typical of *Thor* movie becomes unique compared to other superhero action movies because Thor as a hero has Villain in each universe while most of superhero movie, the hero only has one true enemy in his living, like *Captain America*, *Iron Man*, *Ant Man*, etc. But in *Thor* movie, the hero has Villain in each universe. In God's universe, Thor's Villain is Jotun while in the Human's universe (Midgard or Earth) Thor's villain is Agent Coulson as the chief of SHIELD. This typical of *Thor* movie also has a consequence that Thor's behaviour is shown in different ways, both in the physical and the mental state.

For example, in God's universe Thor's physical state is good looking, while Jotun is ugly. Thor is good looking in God's universe, it is because his costume uses an armour and scarf also his face is handsome and attractive. In the contrary, Jotun in God's Universe is ugly because his costume is almost naked and unpleasant or repulsive. So, the physical state of Thor and villain is opposite each other.

Unlike in God's universe, in human's universe the physical state of Thor and Agent Coulson is good looking. Thor's physical state in Earth is good looking because he is handsome, manly and gallant, while Coulson's is good looking because his costume is neat, clean, and wearing tuxedo suit. Then, the physical state of Thor and villain in human's universe is not opposite each other. But, in the terms of mental state Thor and Coulson are in opposite each other. For example, Thor's

mental state in the Earth as hero depicts honest, while Coulson as villain depicts deceitful.

Thor is honest because he tells the truth to Dr. Erik Selvig about what he feels who he is. He is virtuous as shown when Thor talks to Dr. Erik Selvig about who he really is (see in the movie 01:08:13-01:09:00 or in the page 49). While Agent Coulson depicts deceitful because he is deceiving and misleading Dr. Erik Selvig to take an advantage from him as shown when Agent Coulson deceive Dr. Erik Selvig about who he really is (see in the movie 01:04:01-01:05:45 or in the page 52-53). Agent Coulson free Thor to spy on Thor by his agent. Then, on the one hand, Thor has opposite physical state with the villain in God's universe. On the other hand, Thor has opposite mental state with the villain in human's universe. Those opposites between Thor and Villain in terms of mental and physical state also build a binary opposition.

Another typical of *Thor* movie is that this movie adopted by Germanic mythology actor. Peter Andreas Munch (1926) tells that the creation of the world is *Muspellsheim* called the first living beings into life: a prodigious Giant (*jotunn*), Ymir or *Aurgelmir*, and the cow *Audhumla*. Ymir has a three son called Odin, Vili and Ve. Odin has one son called Thor Odinson. Then people worship Odin as God. So, it is interesting when the myth is filmed or transformed into a movie, because in other cultures Thor is worshiped as God, but in *Thor* movie, Thor is to be exile in to Earth and live together with human.

In *Thor* movie, Thor has opposite mental and physical state with the villain, also *Thor* movie is inspired by mythology, and then this research will use binary

opposition theory by Levi Strauss. According Levi Strauss in *The Raw and The Cooked* (1986:3) telling and emphasizes the importance of the structure of myth because it is impossible to analyse all myths in the world one by one. Every myth in the world has the same structure. This structure called mythemes. Levi Strauss (1986: 13) says that the existence of mytheme only implies that every myth taken separately exist as the limited application of a pattern, which gradually revealed by the relations of reciprocal intelligibility discerned between several myths.

According to Levi-Strauss, binary opposition is the structure of primitive thinking. Looking at the basic structure of language, the predecessors will categorize their thinking fundamentally with something opposite, for example light versus dark and cultural versus natural. Levi Strauss's idea came from the linguist Jakobson. (Bertens, 2001). It can be said that the binary opposition is the basic tool for organizing and categorizing knowledge by dividing things into opposites in order to get an initial meaning on them.

By finding the significance of the mental and the physical state of Thor, the research hopes that the significance will be useful and make a good thing to another people because Thor is a kind and honest character. He also cares about other people. This mental and physical state of Thor is like the hadith of Prophet Muhammad from HR. Ahmad, ath-Thabrani, ad-Daruqutni noted by al-Albani in Shahihul Jami No: 3289 (via muslimah.or.id) which says:

خَيْرُ النَّاسِ أَنْفَعُهُمْ لِلنَّاسِ

The hadith above shows that the Prophet Muhammad encourages Muslims to always do good to other people and other creatures. This is an indicator of how

to be a true believer. Human existence is actually determined by its usefulness to others. This is what Thor does when he acts as human and as God.

Based on the background of the study above, the researcher finds an issue. Thor has the opposite mental state with the Villain in the human's universe. In contrary, Thor has the opposite physical state with the villain in the God's Universe. The opposite mental and physical state between Thor and Villain in each universe is an interesting issue to be discussed. From this mental and physical state then the audience will know how the significance of Thor's and Villain's character portrayed in *Thor* movie. Thus, this graduating paper is an initial attempt to examine the significance of Thor's characterization by looking at Thor's opposite mental and physical state with his villain in God's and human's universes. This opposite mental and physical state in human and God's Universe becomes an initial meaning on them by organizing and categorizing the structure of Thor in the *Thor* movie.

1.2 Problem Statements

The opposite mental and physical state between Thor and the Villains, is therefore, analysed with the questions as follows: 1) how is the opposite mental and physical state of Thor and Villain in God's and human's universes represented in *Thor* movie, and; 2) what is the significance from those opposites in *Thor* movie?

1.3 Objectives of the Study

Based on the background of studies and research questions above, this research aims to find out: 1) the opposite mental and physical state of Thor and Villain in God and human's universe represented in *Thor* movie; 2) the significance from those opposites characterization in *Thor* movie.

1.4 Significances of Study

This research is important because this research intends to expose the hidden meaning in *Thor* movie. Other researcher or reader will notice how Thor's and villain's physical and mental state in human's universe and God's Universe through binary opposition. This research has addressed in showing the importance of mental and physical state of a hero. This research also signifies to expose the opposite lives and contrary places in the universe: that God's universe is better places than human's universe physically, but human's universe is better place than God's universe mentally. Thus, it exposes the existence of God and human which cannot be separated.

1.5 Literature Review

There are some prior researches conducted before as seen from the theory. First, the paper by Romelah Istikomah entitled "Contrasting Woman Characters in *Mama* Movie" and published English Department Faculty of Adab and Cultural Sciences UIN Sunan Kalijaga Yogyakarta 2016. Istikomah's research addressed the nature of ideal mother Figures. Her research aimed to describe the contrasts of woman characters: Annabel and Edith in *Mama*. To analyse that problem, Istikomah used close reading strategy, objective approach and uses binary opposition theory by Claude Levi-Strauss. The result of this research was that binary opposition found showed relation about ideal mother. Seen from the children's side and this modern era, the ideal mother figure is Annabel. Besides, the flawed mother figure was Edith. On the other hand, Annabel represented the

culture, but Edith represented nature. Both culture and nature in the movie were a balance.

Second, a research by Dian Marhamah entitled “Ralph’s dualism as seen in “Wreck-It Ralph” Movie” and published English Department Faculty of Adab and Cultural Sciences UIN Sunan Kalijaga Yogyakarta 2017. Marhamah’s research was about Ralph’s Character. Ralph had a different characterization between the game and outside the game. He had a good side and bad side then he has dualism in Ralph. So, the problem of this research was what the significance of the dualism in Ralph in the “Wreck-It Ralph” movie is. Marhamah’s research used the qualitative method, and used the binary opposition by Saussure. The conclusion of this research that nurture and nature was the main binary opposition.

Third, the graduating paper by Ummi Solikhah entitled “Reading Binary Opposition in Frozen Movie” and published English Department Faculty of Adab and Cultural Sciences UIN Sunan Kalijaga Yogyakarta 2015. Solikhah’s research was about the differences in their nature which formed from two opposite characters and how they faced problems with these differences. Sholikhah’s research used qualitative method and applied the theory of binary opposition by Levi-Strauss as the main theory and film theory as supporting and explaining for each event and the expression is shown in the film. Sholikhah’s paper conclusion was that Anna and Elsa showed the binary opposition in their characters. Anna tends to be optimistic while Elsa was more pessimistic. The opposite attitude happens because each character has a different situation that separates them. Then, they showed that they really love each other.

Seen from the object there is some prior researches. First, the paper by Uzma Khalil entitled “Critical Discourse Analysis of Artful and Political language of “Loki” in the Movie Thor” published in *The Discourse* Volume 02 Number 02 July – December 2016. This paper examined the persuasive strategies of Loki, a character from the movie *Thor* which was released in 2011. It also deciphers the ideologies hidden in the conversation of two scenes picked for analysis. The analysis was based on the concepts of Fairclough in critical discourse analysis as he asserted that the ideologies were primarily located in the ‘unsaid’ (implicit proposition) which could not be separated from the text and the discursive event shaped the discursive structure which was open to interpretation (Fairclough, 1995). The results indicated the hidden ideologies and persuasive components in the discourse of Loki.

Second, “*Thor (2011)*”, the article by Thomas Cadwell published in blog.cinemaautopsy.com in 2011. The most interesting point about *Thor* was how the villains were constructed and what actions made them villainous. While the deadly Frost Giants who threaten Asgard was the most obvious bad guys, the real enemies in the film were the forces within Asgard that wanted to destroy any opportunities for a truce and diplomacy. Combined with a respect for the work done by scientists, *Thor* was a very progressive film. Wisdom and humility were the ultimate prizes in *Thor*, but not at the expense of a lot of fun battle sequences on Earth and in Asgard.

Third, Gunita Kurpniece’s paper entitled “Semiotic construction of superhero’s *Thor* costume and colour use” published in the University of Brighton

in 2011. Kurnpniece explained that what made the superhero important and different from an ordinary man was the costume. The use of costume in most cases was the extension of the hero himself. The costume and foremost the use of colour could become a representation of the hero emotional status. This paper assessed the importance of colour use in Thor's costume in the 1962 Marvel comic book *Journey into the Mystery* and Kenneth Branagh's 2011 film *Thor*. After reviewing semiotic, colour symbolism and masculinity, this research established the association superhero costumes have with the portrayal of masculinity and the individual's psychological state. The author concluded that by examining the colour used in superhero Thor's costume it can be seen as an effective way for colours and costumes to contribute to the perception of the superhero image.

Therefore, according to the prior research, the researcher considers this research is different from that literature reviews. As long as the researcher found, there is no research which describes the opposite mental and physical state of Thor and Villain in God and human's universe represented in *Thor* movie and the significance from those opposites.

1.6 Theoretical Approach

In this research, the researcher uses two theories. Those are binary opposition by Levi Strauss and film theory. Binary opposition theory by Levi Strauss is started from myth. And the *Thor* movie also inspired from Germanic myth. Levi Strauss in *The Raw and The Cooked* (1986:3) states telling and emphasizes the importance of the structure of myth because it is impossible to analyse all myth in the world one by one. every myth in the world has same

structure. This structure called mythemes. Levi Strauss (1986: 13) say that the existence of mytheme is merely implies that every myth taken separately exist as the limited application of a pattern, which gradually revealed by the relations of reciprocal intelligibility discerned between several myths. So, this theory will be useful to analyze the opposite characterization in *Thor* movie.

Binary opposition paradigm is applied in the structuralism. Structuralism paradigm is not only anti-humanist, but it is also ahistorical in the sense that in the end, it retraces all the culture that we know and their earliest, historical, versions as a combination of ever new permutations of a limited number of basic and unchanging givens. Structural does of course not deny that culture changes over time and that we can distinguish between the different historical phases that a culture has gone through, but it will insist that we are only dealing with variations upon what is essentially an unchanging basic pattern (consisting of binary opposition) and that it is this pattern that must have our intention (Bartens, 2001:64).

This research analyses the opposite mental and physical state of Thor's characterization in *Thor* movie. However, the main theory used in this research is binary opposition by Levi-Strauss. The idea of binary opposition by Levi-Strauss is affected by the linguistics method by Roman Jakobson. Storey (2009 via Istiqomah 2017: 10) says that Levi Strauss observes that myths are structured in terms of binary oppositions. Unit of systems have meanings in the relation of its opposites. A thing calls goods because another thing is bad. And in the binary opposition

theory, there are privilege and marginalized. The positive value is the privileged one (center) and the negative value is the marginalized one (marginal).

Binary opposition is a system which divided the world into two categories which are related to each other and the opposite. Levi-Strauss's basic assumption is that our primitive ancestors deployed this simple model, or structure, to get a grip on a world that slowly began to appear to them as something separate and alienation (Bartens, 2001: 63). The binary opposition discusses the opposite of thing to find the meaning. This research is dealing with comparing and contrasting Thor's characterization. So the binary opposition theory is helpful to analyse the opposite things. In *Thor* movie, Thor and villain physical state has opposites characterizations such as good looking versus ugly in God's Universe, also Thor and villain has mental state in Human's universe. The binary opposition theory helps the researcher in determining the significance of those oppositions. The result of analysing the binary opposition between Thor and villain in the terms mental and physical state is useful to determine the significance of those opposite.

The second, film theory is needed in this research to understand the movie because the main data is a movie. This theory functions supporting analysis. Film theory refers to any generalized reflexion on the patterns and regularities (or significant irregularities) to be found in relation to film as a medium, to film language, to cinematic reception or to the cinematic apparatus. Based on that explanation, Stam (2006:6) modified the formulation that film theory is an evolving body of concepts designed to account for the cinema in all its dimensions (aesthetic, social, psychological) for an interpretive community of scholars, critics, and

interested spectator. It can be said that each data, (screenshot of the movie) which is displayed on this research, has meanings. Then that meaning can be understood by film theory. This research applies cinematography and *mise-en-scene* in the film theory to analyse the screenshot and get the meaning of it in the *Thor* movie.

The cinematography in this research stressed in framing techniques and camera angles. Villarejo (2007:38) divided framing techniques into seven types:

- a. The extreme long shot (ELS), in which one can barely distinguish the human Figure;
- b. The long shot (LS), in which humans are distinguishable but remain dwarfed by the background;
- c. The medium long shot (MLS), in which the human is framed from the knees up;
- d. The medium shot (MS), in which we move in slightly to frame the human from the waist up;
- e. The medium close-up (MCU), in which we are slightly closer and see the human from the chest up;
- f. The close-up (CU), which isolates a portion of a human (the face, most prominently);
- g. The extreme close-up (ECU), in which we see a mere portion of the face (an eye, the lips).

Mise-en-scene in this research is emphasized in four components which divided by Villarejo (2007:33-35): lighting, costume and hair, make-up, and Figure behaviour. *Lighting* establishes mood and directs attention to detail. The effect of

naturalistic lighting in cinema takes an enormous amount of work, relying upon the repertoire of effects possible through the system of three-point lighting: key light, fill light, and backlight. *Genre*, a term designating films of a common type, provides an easy road to costuming: we can think easily of a cowboy's look as he rides into town in a western, or of a spaceship officer's garb as she sits before a flashing control board in a science fiction film. *Make-up* often goes unnoticed in many realist films. Actors also do, of course, talk, fight, kill, curse and cross-dress: these various activities sometimes deadening language of film analysis flattens into the category of *Figure behaviour*.

1.7 Method of Research

The method of research is needed to achieve the data with the purpose and significance of analysis in this research. The method of research also useful for determining the sequence of data analysis processes systematically.

1.7.1 Type of Research

This research uses qualitative method to analyse the data. Qualitative method is used to examine the condition of the natural object where the researcher is the key instrument for designing, collecting, and analyze the data (Sugiyono, 2009: 15). To collect the data, the researcher uses library research. So the research does not do any interview but to gather and observe data from some books, journal, website and other data resources.

1.7.2 Data Sources

The data source in this research consists of primary data as the main data and secondary data as supporting data. The primary data in this research are *Thor*

movie and script itself which consist of the unit data event, story, act, scene and the utterances that related to the opposite characterizations of Thor's character. The secondary data are books, journal and any other sources related to the primary data.

1.7.3 Data Collection Technique

The researcher collects the data through several steps. First, the researcher watches the movie repeatedly until getting the intrinsic elements of the movie such as plot, character and characterization, theme and setting. Second, the researcher noted the necessary data from the movie by taking screenshot representative aspects of images which related and helped the analysis, especially in Thor characterization. Third, classifying those data (image, text, or action of Thor) based on binary opposition by Levi-Strauss.

1.7.4 Data Analysis Technique

The researcher analyses the data by using descriptive analysis. The researcher analyses all the data descriptively using the binary opposition theory by Levi-Strauss. First, before analysing the main data, the researcher analyses the intrinsic element of the movie. Second, after collecting the data, the researcher classifies the data based on film theory such as character, characterization, action, and event especially the connection with Thor. Third, the researcher analyses them by determining the connection between the binary opposition theory and the opposite characterization of Thor. This function of this step is to answer the research question. Last, the researcher concludes the analysis comprehensively.

1.8 Paper Organization

The paper is divided into four chapters. The first chapter is about the introduction of the research. The second chapter describes the intrinsic elements of *Thor* movie. The third chapter is content the data analysis. The last chapter is the conclusion which consists of the answer of the research questions.



CHAPTER IV

CONCLUSIONS AND SUGGESTIONS

4.1 Conclusions

The aim of the research is to explain the opposite mental and physical state of Thor and Villain in God and human's universe represented in *Thor* movie. This research also aims to find the significance from those opposites characterization in *Thor* movie. Thus, the researcher applies the theory of binary opposition to analyze and to classify the opposite mental and physical state between Thor and the Villains, in both God and human's universe. Their opposition state can be seen by their mental and physical state. The opposite mental and physical state between Thor and the Villains, in both God and human's universe, can be seen in the table below:

State	Thor	Villains	Universe
Mental State	Honest	Deceitful	Human's universe
	Logical	Emotional	Human's universe
	Care	Flawed	Human's universe
Physical State	Strong	Weak	God's Universe
	Good Looking	Ugly	God's Universe
	Light	Dark	God's Universe
	Small	Big	God's Universe

	Young	Old	God's Universe
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Table 2. Binary Opposition in *Thor* movies

From the table above, it can be concluded that Thor and Villain show binary opposition in their mental and physical state, both when living in the God universe and the human's universe. In one hand, the mental state of Thor and villain in human's universe shown opposite each other. All mental state of Thor and Agent Coulson show a structure which are Honest versus Deceitful, Logical versus Emotional, and Care versus Flawed. Thor's mental state represents the cooked one which means culture. Thor's mental state is influenced by culture. The ways that Thor behaves, make decision and reaction are affected by the culture in Midgard or Earth where the place of his banishment. It is because, as Levi Strauss state that the culture is the creation of social order. In this case, the culture of Midgard emphasizes mental than physical state. It is because in the *Thor* movies the people around him also do honest, logic and care like Jane who care so much for him, or Darcy who do anything only when logic or Dr. Erik who honest with him when they talking in the bar. So, it can be concluded that in Midgard create Thor mental state better than in Asgard.

In other hand, the physical state of Thor and villain in God's Universe shown opposite each other. All physical state of Thor and Villain in God's Universe show a structure which are: Strong versus Weak, Good Looking versus Ugly, Light versus Dark, Small versus Big and Young versus Old. Thor's physical state represents the raw one which means nature. Thor's physical state is affected by the nature of God which represent as strong, good looking and light. The ways that

Thor behaves in God's Universe are influenced by the nature of God. In this case, the nature of God's Universe emphasizes physical than mental state. It is because in the nature of God in *Thor* movies represent as strong, powerful, good looking, and extravaganza or luxurious unlike human being. In conclusion, the differences in the characterization of Thor and Villain are the hidden structure in a myth which is the concept nature versus culture. Thor's mental state that occurs in the human's universe affected by the culture of human's universe which means the social circumstance in *Thor* movie as shown in Midgard (Earth) New Mexico in current time, while the physical state that occur in the God's Universe occurs because of his nature as God that is invented to be hero at *Thor* movie.

By this conclusion, the research found the hidden meaning of *Thor* movie which is the importance of mental state than physical state. And what can be learned from this conclusion is that one's physical condition is natural, while one's mental condition is cultural affection from social circumstance. Therefore, it is fitting for someone not to see or judge others physically. Beside it, this conclusion is also against the concept of the racism which divided human by the physical state.

4.2 Suggestions

Thor movie tells a story about Thor's journey as to be a hero. Moreover, the researcher focuses on the opposite mental and physical state of Thor and Villain character that is found in *Thor* Movie. Thus, the researcher analyzes them by applying the binary opposition theory. The researcher suggests the next research to apply other theories such as psychoanalysis or semiotics theory to analyze the characters in *Thor* movie. By analyze *Thor* movie using semiotics theory will be

useful to find the hidden meaning of place, that Earth is lower than Asgard, especially in the social circumstance of Earth, Asgard, or Jotun. Beside, psychoanalysis theory will be useful to the hidden meaning of the character and characterization in *Thor* movie, especially Loki and Thor.



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